



# Sudoku a Day

## Week 9, 2026

Monday Feb 9 '26 – Sunday Feb 15 '26

● Easy

Scan the QR code next to each puzzle to open it in the Sudoku a Day app



Monday  
Feb 9 '26

● Easy

Start each puzzle by scanning for singles: sweep every row, column, and box to find cells that have only one possible number. A couple of clean scan passes build momentum and often unlock the entire early game.

[sudokuaday.com/scanning](https://sudokuaday.com/scanning)

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 7 | 4 | 1 | 8 | 2 | 5 |   | 9 |   |
|   |   | 5 |   | 3 | 9 |   |   | 7 |
| 2 |   | 9 | 6 | 7 |   | 8 |   | 1 |
|   | 1 | 2 | 9 |   |   | 6 | 8 |   |
| 3 | 6 | 8 | 4 | 1 |   |   |   |   |
|   |   | 7 | 3 |   | 8 | 1 |   |   |
| 5 | 2 | 3 | 7 | 9 | 6 | 4 |   |   |
|   | 7 | 6 | 2 | 4 | 1 | 9 | 3 | 5 |
| 1 | 9 |   | 5 | 8 | 3 |   | 6 |   |



# Tuesday Feb 10 '26

Easy

Use a consistent sweep rhythm—rows, then columns, then boxes—to avoid missing easy placements. A predictable cycle makes new progress pop visually when you loop back around.

[sudokuaday.com/scanning](http://sudokuaday.com/scanning)

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
|   |   |   | 4 | 7 | 5 | 3 | 8 | 6 |
| 4 |   | 8 |   | 3 | 1 | 7 |   | 9 |
| 3 |   | 5 | 9 | 6 | 8 |   | 2 | 4 |
|   | 4 | 1 |   | 2 |   | 5 |   | 7 |
| 2 | 3 | 7 | 1 |   |   |   | 9 | 8 |
|   |   | 9 | 8 |   | 7 | 2 | 3 | 1 |
| 7 | 2 |   | 6 |   | 4 | 9 | 1 | 5 |
|   | 9 | 6 |   | 1 |   | 8 | 4 | 3 |
| 1 | 8 | 4 | 5 | 9 |   |   |   | 2 |



# Wednesday Feb 11 '26

Easy

Pencil marks are your map. Add candidates as they become legal and clear them as soon as they're not. Fresh notes prevent phantom contradictions and reveal pairs and hidden singles at a glance.

[sudokuaday.com/pencil-marks](http://sudokuaday.com/pencil-marks)

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 5 | 1 | 6 |   | 9 | 4 | 7 | 3 | 2 |
| 4 |   |   |   |   | 2 | 6 | 5 | 9 |
|   | 2 | 9 |   |   |   | 8 | 4 |   |
| 8 |   |   | 1 | 4 | 6 |   |   | 3 |
|   | 3 | 2 | 5 | 8 | 7 | 4 | 9 |   |
| 7 | 6 | 4 | 2 | 3 | 9 |   |   | 5 |
| 6 | 5 |   | 4 | 2 | 3 | 9 | 1 |   |
| 2 |   |   | 9 | 7 | 1 | 5 | 6 |   |
|   | 4 | 1 |   | 5 | 8 | 3 | 2 | 7 |



# Thursday Feb 12 '26

Easy

A naked single is a cell with just one candidate. They appear constantly after each elimination round—so recheck for singles frequently, even in late stages of a hard puzzle.

[sudokuaday.com/naked-single](http://sudokuaday.com/naked-single)

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 7 | 1 | 2 |   | 6 | 8 | 5 | 3 |   |
| 6 | 8 | 3 | 7 | 5 |   | 1 | 9 | 2 |
|   | 5 | 9 | 1 | 3 | 2 |   |   |   |
|   |   | 8 | 2 |   | 3 | 9 |   |   |
| 9 | 3 | 6 | 5 | 8 | 7 | 4 | 2 |   |
| 2 | 4 | 5 | 6 |   | 9 |   | 7 | 3 |
| 5 |   |   | 3 |   | 6 |   | 4 |   |
| 3 |   |   |   | 7 |   |   |   | 9 |
| 8 |   |   |   | 9 | 5 | 3 | 1 | 6 |



# Friday Feb 13 '26

Easy

A hidden single is the only place a digit can go in a row, column, or box—even if that cell lists other marks. Check each digit 1–9 per unit to uncover hidden singles efficiently.

[sudokuaday.com/hidden-single](http://sudokuaday.com/hidden-single)

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 1 | 5 |   | 2 |   |   | 6 |   | 8 |
| 8 | 6 | 2 | 1 |   |   | 4 | 7 | 5 |
| 9 | 7 | 4 | 6 |   | 5 | 3 | 2 |   |
|   | 3 | 6 | 4 |   | 8 | 5 | 1 |   |
| 5 | 8 | 7 | 3 |   |   | 2 | 6 | 4 |
|   |   |   |   | 2 |   | 7 | 8 | 3 |
| 6 |   |   | 7 | 1 |   | 9 | 5 | 2 |
|   |   | 5 | 9 | 6 | 2 | 8 | 4 | 7 |
| 7 | 2 | 9 | 8 |   |   | 1 |   |   |



# Saturday Feb 14 '26

Easy

Try digit-focused scanning: pick a number and sweep the grid to see where it can go. This perspective makes pointing pairs and box-line reductions much easier to spot than unit-by-unit scans.

[sudokuaday.com/scanning](http://sudokuaday.com/scanning)

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 2 | 7 | 5 | 8 |   | 4 | 9 | 3 |   |
| 1 | 8 |   | 7 | 3 |   | 4 | 2 |   |
| 3 | 4 | 9 |   |   | 5 |   | 1 | 8 |
| 4 | 6 |   | 1 |   |   |   | 9 | 3 |
| 5 |   | 2 | 9 | 8 |   | 1 | 7 | 4 |
|   | 1 | 7 |   | 5 | 3 | 6 | 8 |   |
| 8 | 5 | 3 | 6 | 9 |   |   |   | 7 |
| 6 |   | 4 | 3 |   | 2 |   |   | 1 |
| 7 | 2 | 1 |   |   |   |   | 6 | 9 |



# Sunday Feb 15 '26

Easy

Cross-hatching remains useful: block a digit's positions in a box by using givens in intersecting rows and columns. It's a quick sanity check that often yields early placements.

[sudokuaday.com/cross-hatching](http://sudokuaday.com/cross-hatching)

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 6 |   | 7 |   | 8 | 5 | 4 |   | 9 |
|   |   | 9 |   | 4 |   | 8 |   | 7 |
| 8 |   |   |   | 9 | 3 |   | 2 |   |
| 4 |   | 1 | 8 | 2 | 6 | 7 | 9 |   |
|   | 6 |   |   | 1 | 9 | 3 | 4 | 8 |
| 9 | 5 | 8 | 4 | 3 | 7 |   | 6 |   |
| 1 | 9 | 6 | 3 |   | 4 |   | 8 | 2 |
| 5 | 8 | 3 |   | 6 | 2 | 9 | 7 | 4 |
|   |   |   | 9 | 5 | 8 | 6 |   |   |

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 7 | 4 | 1 | 8 | 2 | 5 | 3 | 9 | 6 |
| 6 | 8 | 5 | 1 | 3 | 9 | 2 | 4 | 7 |
| 2 | 3 | 9 | 6 | 7 | 4 | 8 | 5 | 1 |
| 4 | 1 | 2 | 9 | 5 | 7 | 6 | 8 | 3 |
| 3 | 6 | 8 | 4 | 1 | 2 | 5 | 7 | 9 |
| 9 | 5 | 7 | 3 | 6 | 8 | 1 | 2 | 4 |
| 5 | 2 | 3 | 7 | 9 | 6 | 4 | 1 | 8 |
| 8 | 7 | 6 | 2 | 4 | 1 | 9 | 3 | 5 |
| 1 | 9 | 4 | 5 | 8 | 3 | 7 | 6 | 2 |

Monday, Feb 9 '26

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 9 | 1 | 2 | 4 | 7 | 5 | 3 | 8 | 6 |
| 4 | 6 | 8 | 2 | 3 | 1 | 7 | 5 | 9 |
| 3 | 7 | 5 | 9 | 6 | 8 | 1 | 2 | 4 |
| 8 | 4 | 1 | 3 | 2 | 9 | 5 | 6 | 7 |
| 2 | 3 | 7 | 1 | 5 | 6 | 4 | 9 | 8 |
| 6 | 5 | 9 | 8 | 4 | 7 | 2 | 3 | 1 |
| 7 | 2 | 3 | 6 | 8 | 4 | 9 | 1 | 5 |
| 5 | 9 | 6 | 7 | 1 | 2 | 8 | 4 | 3 |
| 1 | 8 | 4 | 5 | 9 | 3 | 6 | 7 | 2 |

Tuesday, Feb 10 '26

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 5 | 1 | 6 | 8 | 9 | 4 | 7 | 3 | 2 |
| 4 | 7 | 8 | 3 | 1 | 2 | 6 | 5 | 9 |
| 3 | 2 | 9 | 7 | 6 | 5 | 8 | 4 | 1 |
| 8 | 9 | 5 | 1 | 4 | 6 | 2 | 7 | 3 |
| 1 | 3 | 2 | 5 | 8 | 7 | 4 | 9 | 6 |
| 7 | 6 | 4 | 2 | 3 | 9 | 1 | 8 | 5 |
| 6 | 5 | 7 | 4 | 2 | 3 | 9 | 1 | 8 |
| 2 | 8 | 3 | 9 | 7 | 1 | 5 | 6 | 4 |
| 9 | 4 | 1 | 6 | 5 | 8 | 3 | 2 | 7 |

Wednesday, Feb 11 '26

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 7 | 1 | 2 | 9 | 6 | 8 | 5 | 3 | 4 |
| 6 | 8 | 3 | 7 | 5 | 4 | 1 | 9 | 2 |
| 4 | 5 | 9 | 1 | 3 | 2 | 6 | 8 | 7 |
| 1 | 7 | 8 | 2 | 4 | 3 | 9 | 6 | 5 |
| 9 | 3 | 6 | 5 | 8 | 7 | 4 | 2 | 1 |
| 2 | 4 | 5 | 6 | 1 | 9 | 8 | 7 | 3 |
| 5 | 9 | 1 | 3 | 2 | 6 | 7 | 4 | 8 |
| 3 | 6 | 4 | 8 | 7 | 1 | 2 | 5 | 9 |
| 8 | 2 | 7 | 4 | 9 | 5 | 3 | 1 | 6 |

Thursday, Feb 12 '26

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 1 | 5 | 3 | 2 | 4 | 7 | 6 | 9 | 8 |
| 8 | 6 | 2 | 1 | 3 | 9 | 4 | 7 | 5 |
| 9 | 7 | 4 | 6 | 8 | 5 | 3 | 2 | 1 |
| 2 | 3 | 6 | 4 | 7 | 8 | 5 | 1 | 9 |
| 5 | 8 | 7 | 3 | 9 | 1 | 2 | 6 | 4 |
| 4 | 9 | 1 | 5 | 2 | 6 | 7 | 8 | 3 |
| 6 | 4 | 8 | 7 | 1 | 3 | 9 | 5 | 2 |
| 3 | 1 | 5 | 9 | 6 | 2 | 8 | 4 | 7 |
| 7 | 2 | 9 | 8 | 5 | 4 | 1 | 3 | 6 |

Friday, Feb 13 '26

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 2 | 7 | 5 | 8 | 1 | 4 | 9 | 3 | 6 |
| 1 | 8 | 6 | 7 | 3 | 9 | 4 | 2 | 5 |
| 3 | 4 | 9 | 2 | 6 | 5 | 7 | 1 | 8 |
| 4 | 6 | 8 | 1 | 2 | 7 | 5 | 9 | 3 |
| 5 | 3 | 2 | 9 | 8 | 6 | 1 | 7 | 4 |
| 9 | 1 | 7 | 4 | 5 | 3 | 6 | 8 | 2 |
| 8 | 5 | 3 | 6 | 9 | 1 | 2 | 4 | 7 |
| 6 | 9 | 4 | 3 | 7 | 2 | 8 | 5 | 1 |
| 7 | 2 | 1 | 5 | 4 | 8 | 3 | 6 | 9 |

Saturday, Feb 14 '26

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
| 6 | 1 | 7 | 2 | 8 | 5 | 4 | 3 | 9 |
| 3 | 2 | 9 | 6 | 4 | 1 | 8 | 5 | 7 |
| 8 | 4 | 5 | 7 | 9 | 3 | 1 | 2 | 6 |
| 4 | 3 | 1 | 8 | 2 | 6 | 7 | 9 | 5 |
| 7 | 6 | 2 | 5 | 1 | 9 | 3 | 4 | 8 |
| 9 | 5 | 8 | 4 | 3 | 7 | 2 | 6 | 1 |
| 1 | 9 | 6 | 3 | 7 | 4 | 5 | 8 | 2 |
| 5 | 8 | 3 | 1 | 6 | 2 | 9 | 7 | 4 |
| 2 | 7 | 4 | 9 | 5 | 8 | 6 | 1 | 3 |

Sunday, Feb 15 '26